

Mark Hedges

Writer, Engineer, Producer

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WRITING ACCOLADES

See <https://weirdvibe.com>

EDUCATION

U.C.S.D. (B.A. Philosophy)
Continuing education in TV & Film writing and production, VFX/game eng. & narratology

SKILLS

- Screenwriting
- Interactive writing
- Technical writing
- Software engineering
- Video prod & post
- Bookkeeping

TECHNOLOGY

- Perl (OO, mod_perl, Modern, DBIx::Class, Moose, threads)
- Javascript (OO, D3.js, MVVM)
- Python • PHP (Drupal)
- SQL (Oracle & PL/SQL, MySQL, Postgres, MS-SQL, DBIx::Class)
- HTML, CSS • Apache
- REST API • LDAP, AD
- App Script • Office Macros
- Jira, Trello, Confluence
- Shotgun/Shotgrid training
- Linux system administration (RedHat, CentOS, Debian)
- Advanced Bash/Shell
- Final Draft (writing, tagging)
- Movie Magic Schedule/Budget
- Adobe CC, Resolve, Pro Tools

VOLUNTEERING

- Trail Scout/Maintenance
Forest Park Conservancy
- Food Prep/Server
Hollywood Food Coalition
- Animal Handler
Reading to the Rescue
- Open Source Developer
Apache2::Controller

WORK EXPERIENCE

Self-Employed - Weird Vibe Inc. - 2016-present

- Wrote, edited, and published graphic novel, managing pro artists
- Wrote screenplay on contract for book author
- Software engineering and system administration contracts

Software Engineer - Artech LLC - 2023

- Maintained legacy Perl server status monitoring system
- Developed SNMP simulator with technical documentation

Software Engineer - Clickmagick - 2022

- Maintained legacy advertisement tracking system
- Full stack web dev with Perl and Javascript
- Technical documentation

Software Engineer - Software Paradigms Int'l - 2015-2016

- Software engineering for e-commerce cosmetics sales
- Full stack web dev with Perl, Javascript, and PHP
- Technical documentation

Software Engineer - Live Nation - 2014

- Maintained legacy Perl mass e-mail ticket alert system
- Integrated older system into Kafka microservice architecture

Software Engineer - Qualcomm - 2011-2013

- Front-end Javascript lead on 3-D, real-time cell tower demo
- Threaded Perl app for high-volume cell tower log analysis
- Perl app to identify project directories and manage support tickets to move old data to archives, leading to enterprise-wide savings
- Perl app to send universal fileserver quota alerts

Software Engineer - Motorola Mobility, 2011

- Maintained legacy Perl app parsing data from millions of phones

Software Engineer, Sysadmin - CompanyV.com - 2008-2011

- Account control panel development in Perl and Javascript.
- Customer documentation.

Software Engineer, Sysadmin, Tech Support - Various - 1994-2008

- Clients included RAND Corp, Yahoo!, Warner Music, Anonymizer

ORIGINAL SCRIPTS

<u>Format</u>	<u>Genre</u>	<u>Note</u>
1. Feature	Horror comedy musical	Current work in progress
2. Short Film Comic Book	Religious	Start of longer feature
3. Feature	Thriller	
4. TV Pilot, Lookbook	Alternate history sci-fi	Shared universe
5. TV Pilot Comic Book	Sci-fi time travel	Shared universe 1st issue penciled.
6. TV Pilot	Mystery / sci-fi	Contemporary setting
7. TV Pilot Storyboards	YA animation mystery / thriller	Based on associate's characters. Concept slideshow w/ dialog & SFX.
8. Feature Graphic Novel	Historical play adaptation (see https://empireofblood.ink)	Sherman Oaks Film Fest winner. Produced and self-published.
9. Format pitch	Reality (cooking / politics)	
10. Comic Book	Contemporary horror / glitz	
11. Feature	Drama	

SPEC SCRIPTS

<u>Script Format</u>	<u>Genre</u>	<u>Property</u>	<u>Note</u>
1. Pilot + outlines	Mystery / sci-fi	Castle	9-episode limited series reprisal
2. Episode script	Comedy	It's Always Sunny in Philadelphia	
3. Episode script	Horror	Evil	
4. Episode script	Mystery	Law & Order	
4. Episode script	Sci-fi	Twilight Zone	Original b/w phantom season notes
5. Feature	Sci-fi	Glory Season by David Brin	Permitted adaptation writing sample. Multiple screenplay contest winner.
6. Feature	History biopic	True life story	Permitted adaptation writing sample. Multiple screenplay contest finalist.
7. Game outline	Sci-fi	Alien / Blade Runner universe	48-page open world narrative outline.
8. Series pilot	Sci-fi	Star Trek	
9. Series pilot	Sci-fi	Star Trek	

MEDIA PROJECTS

2019-2022	Writing, Editing, Publishing	Empire of Blood graphic novel. https://empireofblood.ink
2020-2023	Sound editing	"Trust 'N' Faith" short film by Rachel F. Betts (re-edit WIP)
2020	Sound editing	"Vidiots" short film by Stephen Purvis
2020	Producer, sound, editor	"Reputation" short film by Willie Gamble Jr.
2020	Production/UPM Assistant	"Stage Managed" unattached pilot by Guy Noland
2018-2019	Screenwriting	"Fortress of the Heart" finalist in multiple contests
2017	Screenwriting	"Glory Season" and "Empire of Blood" multiple winners
2009-2010	Production, editing	Televised documentaries on physics and aikido
2003	Production	Televised documentary on graffiti, fest award winner